

YETI

Yetis are legendary creatures that inhabit the coldest and most remote regions of the world. Known for their immense strength and resilience, yetis are fierce predators with a reputation for their brutal combat abilities and protective instincts. They are often depicted as solitary beings, but they can also be found in small groups, especially during harsh winters when food is scarce.

Physical Description: A yeti is a formidable, cold-adapted shaggy white humanoid with immense strength and resilience, known for their fierce combat abilities and protective instincts. Standing at 9 feet tall and weighing over 600 pounds, yetis are covered in thick, white fur that helps them blend into their snowy surroundings. Their eyes are a piercing blue, and their large, muscular bodies are built to withstand the harshest of climates.

Society and Alignment: Yetis are typically solitary creatures, making their homes in remote mountains and hills. They are fiercely territorial and will defend their lairs with unmatched ferocity. Yetis have a simple, survival-based society, with little in the way of formal structure or hierarchy. They are generally neutral in alignment, focusing on their own survival and the protection of their territory. However, some yetis may lean towards chaotic tendencies due to their unpredictable nature and fierce independence.

Names: Yetis do not have a formal naming convention, as they rarely interact with other races. However, those who have encountered yetis and lived to tell the tale often describe them with names that reflect their fearsome nature and icy habitat, such as Frostclaw, Snowfang, or Iceheart.

Yeti Adventurers: While rare, some yetis may leave their remote homes in search of adventure or to protect their territory from perceived threats. These yeti adventurers are often driven by a strong sense of duty or a desire to prove their strength. As adventurers, yetis make formidable allies, bringing their immense strength, resilience, and combat prowess to any party. They are particularly well-suited to roles that require brute force and endurance, such as fighters or barbarians.

Yeti Racial Abilities

Ability Scores: +4 Strength, +2 Constitution, -4 Intelligence. Yetis are strong and resilient but not particularly bright.

Size: Large. Yetis are Large creatures and as such suffer a -1 size penalty to their AC and attack rolls, and a -4 size penalty on Stealth checks they make, but gain a +1 bonus to their CMB and CMD.

Speed: 30 feet. Yetis have a base speed of 30 feet.

Senses: Darkvision 60 ft. Yetis can see perfectly in the dark up to 60 feet.

Cold Resistance: Yetis have cold resistance 5.

Cold (Ex): A yeti's body generates intense cold, dealing 1 point of cold damage to those that contact it for at least 1 round.

Fire Vulnerability (Ex): A yeti takes 50% more damage from fire-based attacks. This increased damage is calculated before applying any other resistances or protections the yeti might have.

Frightful Gaze (Su): Once per day, as a swift action, a yeti can initiate a frightful gaze. Creatures within 30 feet that meet the eyes of a yeti must succeed on a DC 10 Will save or stand paralyzed in fear (treat as a *hold person* spell) for 1 round. The save DC is Charisma-based. This is a mind-affecting compulsion effect. A creature that successfully saves cannot be affected again by the frightful gaze of that yeti for one week.

Squeeze (Ex): A yeti that makes a successful grapple check against a Medium or smaller opponent pulls the opponent against its body and squeezes it with both arms, dealing 1d6 points of damage and 1 point of cold damage each round.

Languages: Yetis begin play speaking Common and Giant. Yetis with high Intelligence scores can choose from the following languages: Elf, Orc, Dwarven